

**Key Theatre Lighting Patch**

*Updated 09.02.2016*

**DMX Addressing**

|  |  |  |
| --- | --- | --- |
| Universe 1 | | |
| Address | Identity | Notes |
| 1-286 | Sensor+ Dimmers | Matching house circuit numbers |
| 301-336 | Non-dim relay circuits | Matching circuit numbers |
| 351-398 | RGB Starcloth | See below |
| 481-485 | Apollo Right Arm Mk1 | Mode 6 – SR |
| 486-490 | Apollo Right Arm Mk1 | Mode 6 – CSR |
| 491-495 | Apollo Right Arm Mk1 | Mode 6 – CSL |
| 496-500 | Apollo Right Arm Mk1 | Mode 6 - SL |
| 501 | House Lights | Aisle House Left |
| 502 | House Lights | Aisle House Right |
| 503 | House Lights | Over Seating |
| 504 | Backstage Working Light | Park @ 03% |
| 505 | Backstage Working Light | Park @ 03% |
| 506 | Control Box Working Light | Park @ 03% |
| 509-512 | MVS Hazer | Non-Dim 2 for power (302) |

**Standard Lighting Circuits**

|  |  |  |  |
| --- | --- | --- | --- |
| Colour 1 (Red) | Colour 2 (Amber) | Colour 3 (Blue) | Colour 4 (Pink) |
| Back Light | | | |
| 191 | 190 | 189 | 188 |
| 187 | 186 | 185 | 184 |
| 180 | 181 | 182 | 183 |
| 176 | 177 | 178 | 179 |
| Over Stage Pipe Ends | | | |
| 120 | 119 | 118 | 117 |
| 138 | 137 | 136 | 135 |
| 156 | 155 | 154 | 153 |
| 174 | 173 | 172 | 171 |
| 157 | 158 | 159 | 160 |
| 139 | 140 | 141 | 142 |
| 121 | 122 | 123 | 124 |
| 103 | 104 | 105 | 106 |
|  | | | |
| Cyc Floods | | | |
| Colour 1 (SL) | Colour 2 | Colour 3 | Colour 4 (SR) |
| 193 | 194 | 195 | 196 |
| 198 | 199 | 200 | 201 |
| 203 | 204 | 205 | 206 |
| 208 | 209 | 210 | 211 |
| 213 | 214 | 215 | 216 |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| Apollo Right Arms | | | |  | Mirror Ball | | |
| GIO patch | Unit | Dimmers | Non-Dim | Power | 325 | |
| 601 | SR – 481 | 44 | 312 | HL Light | 326 | |
| 602 | CSR – 486 | 45 | HR Light | 328 | |
| 603 | CSL – 491 | 61 | 309 |  |  | |
| 604 | SL - 491 | 17 |
|  | | | | | Tab Warmers | |
| 1 |  |
| 60 |  |

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| LED Star Cloth  (use red numbers to patch as RGB heads or patch individual channels) | | | | |
| Strip | Segment | Red | Green | Blue |
| Top | 1 | 351 | 352 | 353 |
| 2 | 354 | 355 | 356 |
| 3 | 357 | 358 | 359 |
| 4 | 360 | 361 | 362 |
| Top Middle | 1 | 363 | 364 | 365 |
| 2 | 366 | 367 | 368 |
| 3 | 369 | 370 | 371 |
| 4 | 372 | 373 | 374 |
| Bottom Middle | 1 | 375 | 376 | 377 |
| 2 | 378 | 379 | 380 |
| 3 | 381 | 382 | 383 |
| 4 | 384 | 385 | 386 |
| Bottom | 1 | 387 | 388 | 389 |
| 2 | 390 | 391 | 392 |
| 3 | 393 | 394 | 395 |
| 4 | 396 | 397 | 398 |